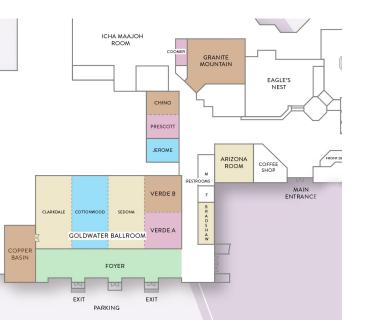
No Smoking or Vaping Indoors!

Please smoke in designated areas

Thank You!









English Survey

Area 03 Pre-Conference Assembly Hosted by District 14



April 4th - 6th, 2025

Prescott Resort & Conference Center 1500 AZ-69 Prescott, Az 86301

Friday April 4th

Registration 4pm-7pm (Foyer)

Open meeting 4pm-5pm (*Granite Mtn*)

GSR/IGL Cont. Edu. 5pm-6pm (Verde A)

(Sp)GSR/IGL Cont. Edu. 5pm-6pm (Verde B)

Panel Chair Briefing 5pm-6pm (Chino)

Archives Roundtable 6pm-7pm (Verde B)

Corrections Roundtable 6pm-7pm (Arizona)

PI/CPC Roundtable 6pm-7pm (Verde A)

Grapevine/LaViña Roundtable

6pm-7pm (Granite Mtn)

Literature Roundtable 7pm-8pm (Arizona)

Remote Comm. Roundtable

7pm-8pm (Verde A)

Spanish Roundtable 7pm-8pm (Verde B)

Treatment/Accessibility Roundtable

7pm-8pm (Granite Mtn)

GSR Roundtable 8pm-9pm (Verde B)

Intergroup Liaison Roundtable

8pm-9pm (Arizona)

DCM/DCMC Roundtable 8pm-9pm (Verde A)

Saturday April 5th

Registration 7am-1pm (Foyer)

GSR/IGL Cont. Edu. 7am-8am (Verde A)

(Sp) GSR/IGL Cont. Edu. 7am-8am (Verde B)

DCM/DCMC Cont. Edu. 7am-8am (Arizona)

Corrections Panel 8am-11:30am (Sedona)

CPC Panel 8am-11:30am (Bradshaw)

Finance Panel 8am-11:30am (Verde B)

GV/LV Panel 8am-11:30am (Clarkdale)

Literature Panel 8am-11:30am (Arizona)

P&A Panel 8am-11:30am (*Prescott*)

PI Panel 8am-11:30am (Chino)

Spanish Panel 8am-11:30am (Verde A)

Treatment Panel 8am-11:30am (Granite Mtn)

LUNCH 11:30am-1pm (Goldwater Ballroom)

General Assembly

1pm-5pm (Goldwater Ballroom)

Banquet 6:30pm-7:45pm (Goldwater Ballroom)

Speaker Meeting

7:45pm-9pm (Goldwater Ballroom)

Website Committee 9pm-11pm (Bradshaw)

Sunday April 6th

Ask It Basket 8am-8:45am

(Goldwater Ballroom)

General Assembly 9am-TBD

(Goldwater Ballroom)

Following the Assembly:

Panel Chair & Advisor Debriefing

(Bradshaw)

AA Archives

(Jerome)

Friday 7pm - 9pm Saturday 8am - TBD

Hospitality (Suite # 219)

Friday 3pm - 9pm Saturday 7am - 1pm Sunday 7am - TBD

Hospitality will be open during breaks at the general assembly